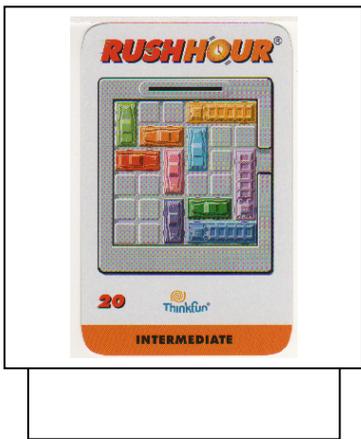
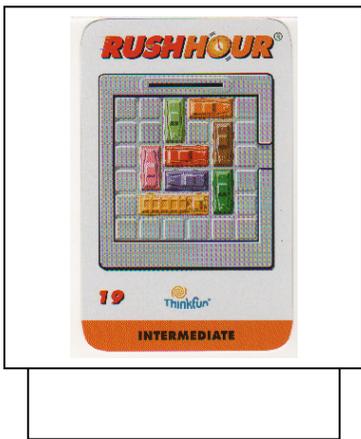
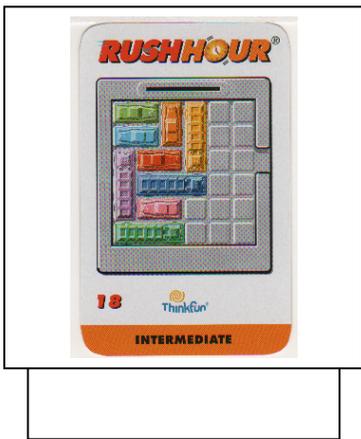
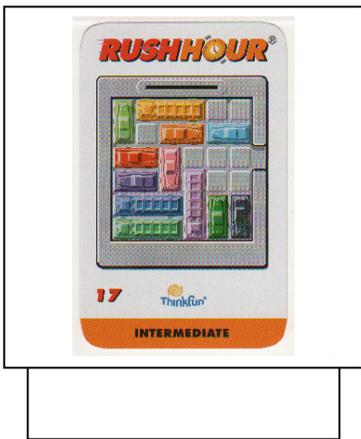
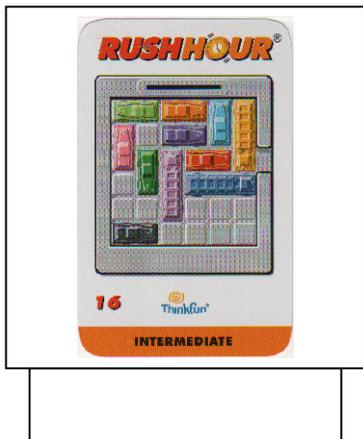
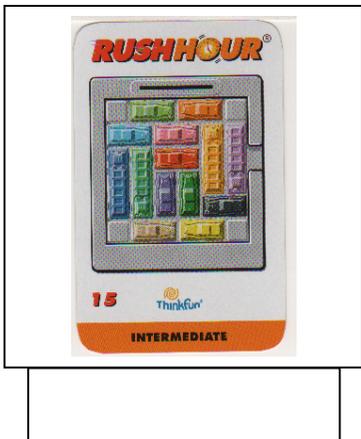
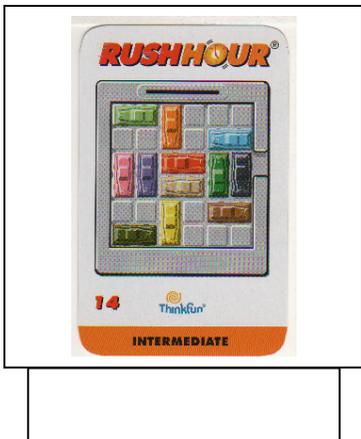
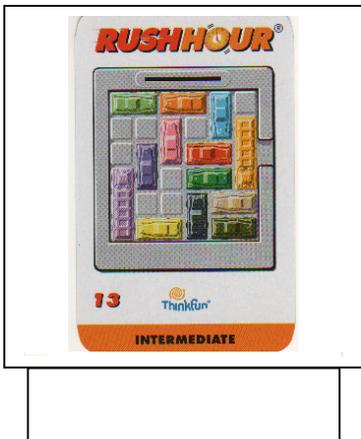
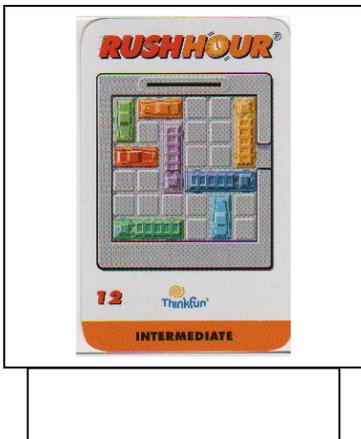
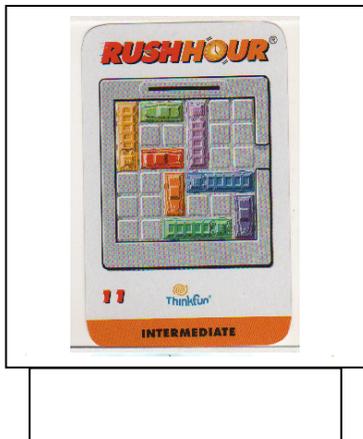


Ateliers :  
"Rushhour" niveau intermédiaire



Objectifs : déplacements dans l'espace  
Source : jeu "Rushhour", éditions ThinkFun®